

LING 696G: Syntax and Computation

- Lecture 5

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Announcement

- Next time:
 - SMT Parser: *see next slides*
- Guest lecture today:
 - *50 Years after the Chomsky-Piaget Debate*
 - Massimo Piattelli-Palmarini

SMT Parser: building from scratch

- Some examples from Jason's talk about Japanese

► **Help:** blue = parse inside. **Abbr.:** WS: Workspace; Initial WS: initial heads for Merge after LEX lookup.

Words: 彼は首を絞めた

▼ **Initial WS 1:** 絞め₀ v_{絞め:0:pst} INFL_v 首 彼

► **WS 1:** {絞め₀, 首} v_{絞め:0:pst} INFL_v 彼

INT/EXT: $\triangleleft \{C, \{INFL_v, \{彼, \{v_{絞め:0:pst}, \{絞め_0, 首\}\}\}\}\}$

EXT: 彼は首を絞め pst 3

Spellout: 彼は首を絞めた

Parse found: 彼は首を絞め pst 3

EXT: 彼が首を絞め pst 3

Spellout: 彼が首を絞めた

Blocked: inconsistent with input!

► **WS 1:** {絞め₀, 首} v_{絞め:0:pst} INFL_v 彼

► **WS 1:** {絞め₀, 彼} v_{絞め:0:pst} INFL_v 首

INT/EXT: $\triangleleft \{C, \{INFL_v, \{首, \{v_{絞め:0:pst}, \{絞め_0, 彼\}\}\}\}\}$

EXT: 首は彼を絞め pst 3

Spellout: 首は彼を絞めた

Blocked: inconsistent with input!

EXT: 首が彼を絞め pst 3

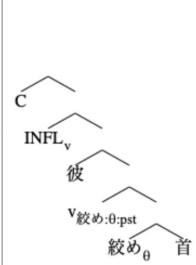
Spellout: 首が彼を絞めた

Blocked: inconsistent with input!

► **WS 1:** {絞め₀, 彼} v_{絞め:0:pst} INFL_v 首

► **WS 1:** {首, 彼} 絞め₀ v_{絞め:0:pst} INFL_v

INT/EXT: $\triangleleft \{C, \{INFL_v, \{\{首, 彼\}, \{v_{絞め:0:pst}, \{絞め_0, \{首, 彼\}\}\}\}\}\}$



Words: kare ga niwatori o korusita

▼ **Initial WS 1:** korusu₀ v_{korosu:0:pst} INFL_v niwatori kare

► **WS 1:** {korosu₀, niwatori} v_{korosu:0:pst} INFL_v kare

INT/EXT: $\triangleleft \{C, \{INFL_v, \{kare, \{v_{korosu:0:pst}, \{korosu_0, niwatori\}\}\}\}\}$

EXT: kare wa niwatori o korusu pst 3

Spellout: kare wa niwatori o korusita

Blocked: inconsistent with input!

EXT: kare ga niwatori o korusu pst 3

Spellout: kare ga niwatori o korusita

Parse found: kare ga niwatori o korusu pst 3

► **WS 1:** {korosu₀, niwatori} v_{korosu:0:pst} INFL_v kare

► **WS 1:** {korosu₀, kare} v_{korosu:0:pst} INFL_v niwatori

INT/EXT: $\triangleleft \{C, \{INFL_v, \{niwatori, \{v_{korosu:0:pst}, \{korosu_0, kare\}\}\}\}\}$

EXT: niwatori wa kare o korusu pst 3

Spellout: niwatori wa kare o korusita

Blocked: inconsistent with input!

EXT: niwatori ga kare o korusu pst 3

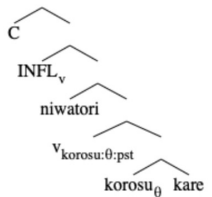
Spellout: niwatori ga kare o korusita

Blocked: inconsistent with input!

► **WS 1:** {korosu₀, kare} v_{korosu:0:pst} INFL_v niwatori

► **WS 1:** {niwatori, kare} korusu₀ v_{korosu:0:pst} INFL_v

INT/EXT: $\triangleleft \{C, \{INFL_v, \{\{niwatori, kare\}, \{v_{korosu:0:pst}, \{korosu_0, \{niwatori, kare\}\}\}\}\}\}$



SMT Parser: building from scratch

Building LEX from scratch: an example

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Preliminaries

You will first need to download and modify the bare files

lexN.prolog and
code_N.prolog.

Place them in the same directory as the other 696A SMT Parser files.

The (generic) empty LEX is lexN.prolog.

You will also need to download the 696A SMT Parser (v2), which has some updates to the EXT and linear processing components.

```
swipl -s code_N.prolog
```

loads in the SMT Parser with the empty LEX lexN.prolog. code_N.prolog is defined as follows:

```
:- ensure_loaded(core).  
:- ensure_loaded(lexN).      % generic LEX  
:- noMorphy.
```

We recommend you copy and rename these files. For example, for this exercise we can copy them as lexJ.prolog and code_J.prolog, taking care to change lexN into lexJ inside code_J.prolog.

vStem/4

Japanese has no visible verbal agreement, so we define vStem/4 to return null for AGR and decompose an inflected verb to produce a root and TNS. It should operate as follows for *simeru* (絞める), taking the root (R) to be *sime* (絞め) for vR/3 (θ-access) as it is a *ichidan* (一段) verb.

```
?- vStem(simemasu,R,TNS,AGR).  
R = sime,  
TNS = pres,  
AGR = null ;  
false.
```

```
?- vStem(絞めた,R,TNS,AGR).  
R = 絞め,  
TNS = pst,  
AGR = null ;  
false.
```

Similarly, we define vStem/4 for *korosu* (殺す). In this case we take the root (R) for vR/3 (θ-properties) access to be *korosu* (殺す) as it is a *godan* (五段) verb.

```
?- vStem(korosita,R,TNS,AGR).  
R = korosu,  
TNS = pst,  
AGR = null ;  
false.
```

```
?- vStem(殺しました,R,TNS,AGR).  
R = 殺す,  
TNS = pst,  
AGR = null ;  
false.
```

SMT Parser: building from scratch

Amalgamation

In the case of English and Spanish, we apply affixL/2 rules of the form:

```
affixL([Phi,TNS,Root|Ws],[Word|Wsp]) :-  
    phi(Phi), tns(TNS), vR(Root,_,_),  
    spell_inflectedV(Phi,TNS,Root,Word), % deal with irregular cases too  
    affixL(Ws,Wsp).
```

The above rule is defined in **EXT** and assumes $\phi + \text{TNS} + \text{Root}$ maps into a single *Word* via a language-specific rule `spell_inflectedV/4`, and proceeds from left to right, mapping subsequent *Ws* into *Ws'* = *Wsp*.

We add the following rule to linear processing in **EXT**:

```
affixL([Root,TNS,Phi|Ws],[Word|Wsp]) :-  
    head(final),  
    phi(Phi), tns(TNS), vR(Root,_,_),  
    spell_inflectedV(Phi,TNS,Root,Word),  
    affixL(Ws,Wsp).
```

Japanese linear order is *Root* + *TNS* and verbal morphology is insensitive to ϕ .

`spell_inflectedV/4` must be defined in **LEX**:

```
%  $\phi$ -features irrelevant for Japanese  
spell_inflectedV(_Phi,TNS,Root,Word) :- vStem(Word,Root,TNS,null).
```

Note: language-particular `vStem/4` was (partially) defined earlier for Japanese *ichidan/godan* verbs.

Case particle insertion

Returning to our example:

```
彼  鶏    殺す    pst 3 ⇒ 彼  鶏    殺した ⇒ 彼が  鶏を    殺した  
kare  niwatori korosu      kare niwatori korosita   kare-ga niwatori-o korosita
```

At **EXT** Case must be spelled out post-nominally.

```
% caseParticle(initial) e.g. of the city  
% :- dynamic caseParticle/1.  
caseParticle(final). % e.g. kubi-o (首を)
```

EXT

EXT applies to each head and phrase (recursively) for a computed **SO**, e.g.:

```
{C, {INFL_v:3, {彼, {v_殺す:0:pst, {殺す_0, 鶏}}}}}
```

Both phrase order and output for each head must be defined in order for **EXT** to proceed. (**SO**s submitted to **INT** are intrinsically unordered.)

For example, at **EXT** the functional heads in the above **SO**, viz. declarative *C*, *INFL* and *v* produce nothing, a ϕ -morpheme ('3' = 3rd person) and *TNS* (pst = past), respectively.

ϕ -feature output should also be defined here (although in the case of Japanese, we assume it is not taken up by verbal inflection and thus not visible.)

$\phi/1$

As part of narrow syntax, universally **MS** applies to *INFL* to find the nearest θ -relevant nominal. As a result, *INFL* gets ϕ -feature 3rd person, see $\phi/2$ above. We define $\phi/1$ for ϕ -feature **EXT** as follows:

```
%% VERB  $\phi$ -FEATURES  
%%  $\phi('1sg')$ .
```

```
%% EXT on INFL  
:- dynamic  $\phi/1$ .  
 $\phi('3')$ . % just person
```

This ensures **EXT** on head *INFL* will produce the morpheme '3' for *Amalgamation* (see below).

Head-complement order is also imposed at **EXT**. We assume the Japanese **LEX** specifies:

```
head(final).
```

With order imposed, we spell out the heads of the (ordered) bracketed structure:

```
[[[彼, [[鶏, 殺す_0]], v_殺す:0:pst], INFL_v:3], C]
```

and obtain the linear sequence:

```
彼  鶏  殺す pst 3
```

Next, we must ensure **LEX** verbal inflection rules apply at *Amalgamation* to map verbal root 殺す and affixes pst 3 into 殺した. We will then obtain:

SMT Parser: building from scratch

- New stuff to download next time:
 - lexN.prolog ("blank" **LEX**)
 - code_N.prolog (swipl -s code_N.prolog)
 - code.qlf (Modified **EXT** and **Amalgamation**)

(Japanese language starter)

- lexJ.prolog / code_J.prolog

```
7%% test for head(final) in EXT
8%% head(initial).
9:- dynamic head/1.
10head(final).
11
12%% caseParticle(initial). e.g. of the city
13%% :- dynamic caseParticle/1.
14caseParticle(final). % e.g. kubi-o (首を)
15
16%% option to not pronounce left edge of INFL
17:- dynamic proDrop/0.
18proDrop.
```