

# LING/C SC/PSYC 438/538

Lecture 25  
Sandiway Fong

# Today's Topics

- Homework 13 Review (*not yet graded*)
- Beyond regular grammars ...
- How to explicitly compute a parse tree
  - by adding an extra argument to for each grammar rule
- Left recursion and infinite loops

# Homework 13 Review

**Question 1:** using the grammar file `bab.prolog`, describe what happens when you run the Prolog query `s(List, [])`. typing in `;` repeatedly

```
[?- s(List,[]).  
List = [] ;  
List = [b, a, b] ;  
List = [b, a, b, a, b] ;  
List = [b, a, b, a, b, a, b] ;  
List = [b, a, b, a, b, a, b, a, b] ;  
List = [b, a, b, a, b, a, b, a, b|...] █
```

$b(ab)^+ | \epsilon$

*only a sub-language!*

# Homework 13 Review

```
1 s --> □.¶
2 s --> [b], seen_b.
3 s --> [b], s.
4 ¶
5 seen_b --> [a], seen_a.
6 ¶
7 seen_a --> [b].¶
8 seen_a --> [b], seen_b.¶
9 seen_a --> [b], seen_a.¶
```

never get to this rule  
on line 9!

- nonterminal `seen_a` has 3 rules (*lines 7-9*):
  - *what happens if we flip lines 8 and 9?*

# Homework 13 Review

**Question 3:** Rearrange the order of the rules so that the query `s(List, [])`, followed by `;` can generate strings `[], [b, a, b], [b, a, b, b], [b, a, b, b, b]` etc.

$bab^+ | \epsilon$

*is another sub-language!*

```
?- [bab2].  
true.  
  
?- s(List, []).  
List = [] ;  
List = [b, a, b] ;  
List = [b, a, b, b] ;  
List = [b, a, b, b, b] ;  
List = [b, a, b, b, b, b] ;  
List = [b, a, b, b, b, b, b] ;  
List = [b, a, b, b, b, b, b, b] ;  
List = [b, a, b, b, b, b, b, b, b] ;
```

```
1 s --> [].  
2 s --> [b], seen_b.  
3 s --> [b], s.  
4  
5 seen_b --> [a], seen_a.  
6  
7 seen_a --> [b].  
8 seen_a --> [b], seen_a.  
9 seen_a --> [b], seen_b.
```

# Homework 13 Review

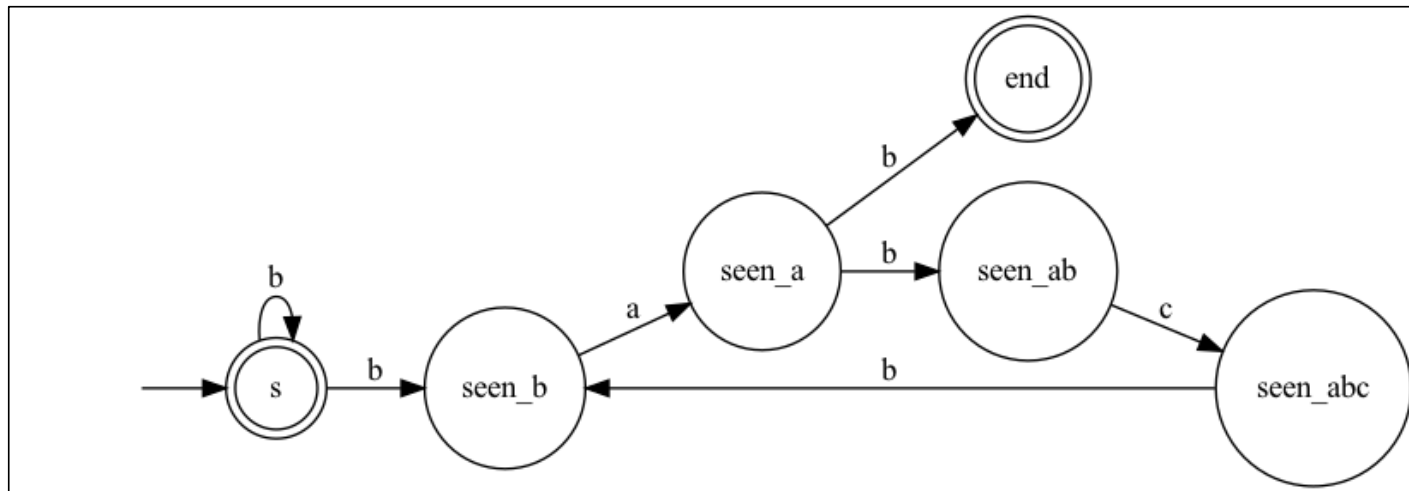
- Question 4: enumerate the language  $b(abc b)^*ab|\epsilon$ :

1. []
  2. bab
  3. babcbab
  4. babcbabcbab
  5. babcbabcbabcbab *etc...*
- i.e.

- Grammar:

1.  $s \rightarrow []$ .
2.  $s \rightarrow [b], \text{seen}_b$ .
3.  $s \rightarrow [b], s$ .
4.  $\text{seen}_b \rightarrow [a], \text{seen}_a$ .
5.  $\text{seen}_a \rightarrow [b]$ .
6.  $\text{seen}_a \rightarrow [b], \text{seen}_{ab}$ .
7.  $\text{seen}_{ab} \rightarrow [c], \text{seen}_{abc}$ .
8.  $\text{seen}_{abc} \rightarrow [b], \text{seen}_b$ .

# Homework 13 Review




1.  $s \xrightarrow{b} []$ .
2.  $s \xrightarrow{b} [b], \text{seen\_b}$ .
3.  $s \xrightarrow{b} [b], s$ .
4.  $\text{seen\_b} \xrightarrow{a} [a], \text{seen\_a}$ .
5.  $\text{seen\_a} \xrightarrow{b} [b]$ .
6.  $\text{seen\_a} \xrightarrow{b} [b], \text{seen\_ab}$ .
7.  $\text{seen\_ab} \xrightarrow{c} [c], \text{seen\_abc}$ .
8.  $\text{seen\_abc} \xrightarrow{b} [b], \text{seen\_b}$ .

# Breadth-first Search: enumeration is possible

```
?- [bab].  
true.
```

iterative  
deepening (id)



```
?- [id_meta].  
true.
```

```
?- id(s(List,[])).
```

```
List = [] ;
```

```
List = [b] ;
```

```
List = [b, a, b] ;
```

```
List = [b, b] ;
```

```
List = [b, a, b, b] ;
```

```
List = [b, b, a, b] ;
```

```
List = [b, b, b] ;
```

```
List = [b, a, b, a, b] ;
```

```
List = [b, a, b, b, b] ;
```

```
List = [b, b, a, b, b] ;
```

```
List = [b, b, b, a, b] ;
```

```
List = [b, b, b, b] ;
```

```
List = [b, a, b, a, b, b] ;
```

```
List = [b, a, b, b, a, b] ;
```

```
List = [b, a, b, b, b, b] ;
```

```
List = [b, b, a, b, a, b] ;
```

```
List = [b, b, a, b, b, b] ;
```

```
List = [b, b, b, a, b, b] ;
```

```
List = [b, b, b, b, a, b] ;
```

```
List = [b, b, b, b, b] ;
```

```
List = [b, a, b, a, b, a, b] ;
```

```
List = [b, a, b, a, b, b, b] ;
```

```
List = [b, a, b, b, a, b, b] ;
```

```
List = [b, a, b, b, b, a, b] ;
```

```
List = [b, a, b, b, b, b, b] ;
```

```
List = [b, b, a, b, a, b, b] ;
```

```
List = [b, b, a, b, b, a, b] ;
```

```
List = [b, b, a, b, b, b, b] ;
```

```
List = [b, b, b, a, b, a, b] ;
```

```
List = [b, b, b, a, b, b, b] ;
```

```
List = [b, b, b, b, a, b, b] ;
```

```
List = [b, b, b, b, b, a, b] ;
```

```
List = [b, b, b, b, b, b]
```



# Iterative Deepening

- Suppose you have only the depth-first search strategy, e.g. Prolog, but you want to do breadth-first search.
- Let level  $n$  = the depth of the search. Then:
  - Do **complete** depth-first search to level 1
  - Do complete depth-first search to level 2
  - and so ...
- This is the same as breadth-first search (*but less efficient*)

# Breadth-first Search: enumeration is possible

- How many a's in a string of length N?
  - Suppose we have 3 a's in a string
  - Every a needs a b on either side, so the minimum length of the string has to be 7.
- **Formula:**
  - let #a be the number of a's.
  - $\text{minlen} = \#a * 3 - (\#a - 1)$ , for  $\#a \geq 1$
  - $\text{minlen} = \#a * 2 + 1$ , for  $\#a \geq 1$
  - Note that minlen must always be odd
  - Length is even: must be all b's or any odd string (of length one less) in the language + one additional b.

# Beyond Regular Languages

- Beyond regular languages
  - $a^n b^n = \{ab, aabb, aaabbb, aaaabbbb, \dots\} n \geq 1$
  - is not a regular language
- That means no FSA, RE or RG can be built for this language

1. We only have a finite number of states to play with ...
2. We're only allowed simple free iteration (looping)
3. Pumping Lemma proof

# Beyond Regular Languages

- Language
  - $a^n b^n = \{ab, aabb, aaabbb, aaaabbbb, \dots\} \ n \geq 1$
- A regular grammar **extended** to allow both left and right recursive rules can accept/generate it:
- File `anbn.prolog`
  1. `a --> [a], b.`
  2. `b --> [b].`
  3. `b --> a, [b].`

- Example:

```
?- a([b,b,a,a], []).  
false.  
  
?- a([a,b], []).  
true ;  
false.  
  
?- a([a,a,b], []).  
false.  
  
?- a([a,a,b,b], []).  
true ;  
false.  
  
?- a([a,a,b,b,b], []).  
false.  
  
?- a([a,b,a,b], []).  
false.
```

Set  
membership

```
?- a(L, []).  
L = [a, b] ;  
L = [a, a, b, b] ;  
L = [a, a, a, b, b, b] ;  
L = [a, a, a, a, b, b, b, b] ;  
L = [a, a, a, a, a, b, b, b, b, b]
```

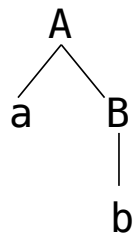
Set  
enumeration

# Beyond Regular Languages

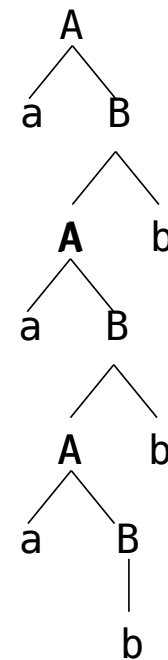
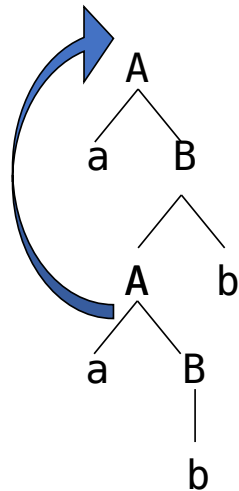
- Intuition:

- grammar implements the stacking of partial trees balanced for a's and b's:

1.  $a \rightarrow [a], b$ .
2.  $b \rightarrow [b]$ .
3.  $b \rightarrow a, [b]$ .



A, B: nonterminals  
a, b: terminals



- A type-2 or context-free grammar (CFG) has no restrictions on what can go on the RHS of a grammar rule

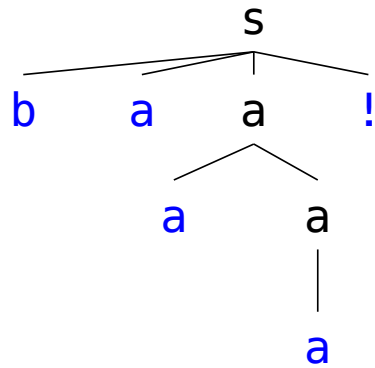
- **Note:** *CFGs still have a single nonterminal limit for the LHS of a rule.*

- Example:

1.  $s \rightarrow [a], [b]$ .
2.  $s \rightarrow [a], s, [b]$ .

# Parse Trees using Terms

- Tree:



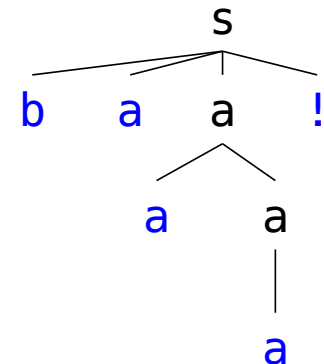
`s(b, a, a(a, a(a)), !)`

- Prolog **term** data structure:
  - `functor(arg1, .., argn)`
  - each `argi` could be another **term** or simple atom (symbol).
  - encodes hierarchy
  - allows a linear sequence of arguments

# Extra Argument: Parse Tree

- **Recovering a parse tree**

- when want Prolog to return more than just **true/false** answers
- in case of **true**, we can *incrementally* compute a Prolog **term** representation of the parse
- by adding an **extra argument** to each nonterminal
- applies to all rules (*not just regular grammars*)



# Extra Argument: Parse Tree

- **DCG**

- $a \rightarrow [a], b.$  (start symbol a)
- $b \rightarrow [b].$  (base case)
- $b \rightarrow a, [b].$  (left recursive case)

- **Idea:**

- for each nonterminal, add an argument to store its subtree

- **base case**

- $b \rightarrow [b].$
- $b(\textit{subtree}) \rightarrow [b].$
- $b(b(b)) \rightarrow [b].$

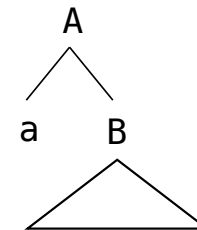
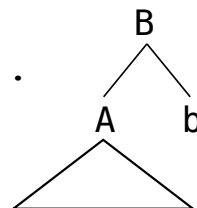


- **start symbol case**

- $a \rightarrow [a], b.$
- $a(\textit{tree}) \rightarrow [a], b(\textit{subtree}').$
- $a(a(a, B)) \rightarrow [a], b(B).$

- **recursive case**

- $b \rightarrow a, [b].$
- $b(\textit{subtree}) \rightarrow a(\textit{subtree}'), [b].$
- $b(b(A, b)) \rightarrow a(A), [b].$





# Extra Argument: Parse Tree

- **Prolog grammar:**

- `anbn.prolog`

- `a --> [a], b.`

- `b --> [b].`

- `b --> a, [b].`

- **Equivalent Prolog grammar computing a parse**

- `anbn2.prolog`

- `a(a(a,B)) --> [a], b(B).`

- `b(b(b)) --> [b].`

- `b(b(A,b)) --> a(A), [b].`

Every nonterminal  $x$  has an extra argument *Term*:  
 $x(\textit{Term})$

## Extra Argument: Parse Tree

- `anbn2.prolog`
  1. `a(a(a,B)) --> [a], b(B).`
  2. `b(b(b)) --> [b].`
  3. `b(b(A,b)) --> a(A), [b].`
- To run the code, we also have to add the extra argument (for our parse) to the query.

```
?- [anbn2].
```

```
true.
```

```
?- a(Tree, [a,b], []).
```

```
Tree = a(a, b(b)) ;
```

```
false.
```

```
?- a(Tree, [a,a,b], []).
```

```
false.
```

```
?- a(Tree, [a,a,b,b], []).
```

```
Tree = a(a, b(a(a, b(b)), b)) ;
```

```
false.
```

# Extra Arguments

- Extra arguments are powerful
  - they allow us to impose (grammatical) constraints and change the expressive power of the system
    - if used as read-able memory
    - but for computing a parse tree only: **no**.
- **Example:**
  - $a^n b^n c^n$   $n > 0$  is not a context-free language (type-2)
  - *i.e. you cannot write rules of the form  $X \rightarrow \text{RHS}$  to generate this language*
  - in fact, it's context-sensitive (type-1)
  - but can use context-free rules plus an extra argument to constrain #a,b,c's.

# Left Recursion and Set Enumeration

- Example (`lrrg.prolog`):

1.  $s \rightarrow a, [!]$ .
2.  $a \rightarrow ba, [a]$ .
3.  $a \rightarrow a, [a]$ .
4.  $ba \rightarrow b, [a]$ .
5.  $b \rightarrow [b]$ .

- Grammar is:

- a regular grammar
- left recursive (*nonterminal on left*)

- **Question**

- What is the language of this grammar?

- Answer: *Sheeptalk!*

- $ba^n!$  (# a's =  $n > 1$ )

- Sentential forms:

- s
- a!
- baa!
- baa!
- baa!

Underscores used here to indicate a nonterminal

# Left Recursion and Set Enumeration

```
?- [!rrg].
```

```
true.
```

```
?- s(String, []).
```

```
String = [b, a, a, !] ;
```

```
String = [b, a, a, a, !] ;
```

```
String = [b, a, a, a, a, !] ;
```

```
String = [b, a, a, a, a, a, !] ;
```

```
String = [b, a, a, a, a, a, a, !] ;
```

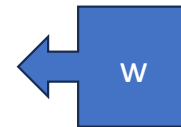
```
String = [b, a, a, a, a, a, a, a, !] ;
```

```
String = [b, a, a, a, a, a, a, a, a|...] ;
```

```
String = [b, a, a, a, a, a, a, a, a|...] [write]
```

```
String = [b, a, a, a, a, a, a, a, a, a, !] .
```

lrrg.prolog works for enumeration!



# Left Recursion and Set Enumeration

- It also **partially** works for set membership:

```
?- s([b,a,a,!], []).
```

```
true ;
```

```
ERROR: Stack limit (1.0Gb) exceeded
```

```
ERROR:   Stack sizes: local: 0.9Gb, global: 84.2Mb, trail: 0Kb
```

```
ERROR:   Stack depth: 11,029,028, last-call: 0%, Choice points: 4
```

```
ERROR:   Probable infinite recursion (cycle):
```

```
ERROR:     [11,029,026] user:a([length:4], _22083396)
```

```
ERROR:     [11,029,025] user:a([length:4], _22083422)
```

```
Exception: (11,029,026) a([b, a, a, !], _22083324) ? abort
```

```
% Execution Aborted
```

```
?-
```

# Left Recursion and Set Enumeration

- What happens if we present a string not in Sheeptalk!?

- ?- s([b,a,a,b,a,a,!], []).

lrrg.prolog doesn't work as a decider:  
response should be yes/no.

- **ERROR: Stack limit (1.0Gb) exceeded**

- **ERROR: Stack sizes: local: 0.9Gb, global: 84.1Mb, trail: 0Kb**

- **ERROR: Stack depth: 11,028,563, last-call: 0%, Choice points: 4**

- **ERROR: Probable infinite recursion (cycle):**

- **ERROR: [11,028,561] user:a([length:7], \_22059520)**

- **ERROR: [11,028,560] user:a([length:7], \_22059546)**

- **Exception:** (11,028,561) a([b, a, a, b, a, a, !], \_22059448) ?  
abort

- % Execution Aborted

# Left Recursion and Set Enumeration

- left recursive regular grammar `lrrg.prolog`:
  1. `s --> a, [!]`.
  2. `a --> ba, [a]`.
  3. `a --> a, [a]`.
  4. `ba --> b, [a]`.
  5. `b --> [b]`.
- Summary of Behavior:
  1. enumerates the language
  2. halts when presented with a string that is in the language
  3. doesn't halt when faced with a string not in the language
    - *unable to decide the language membership question*



# Left Recursion and Set Enumeration

- left recursive regular grammar:

1.  $s \rightarrow a, [!]$ .
2.  $a \rightarrow ba, [a]$ .
3.  $a \rightarrow a, [a]$ .
4.  $ba \rightarrow b, [a]$ .
5.  $b \rightarrow [b]$ .

Choice point

- Behavior

- halts when presented with a string that is in the language
- doesn't halt when faced with a string not in the language

- derivation tree for  $?- s(L, [])$ . [Powerpoint animation]

$L = [b, a, a, !]$

